

Introduction

Story Opener Ideas

Once upon a time,
Early one morning,
Late one night,
It was a hot summer's day and...
In the middle of the forest,
there stood a...



Describe the Setting

the haunted castle
the deep, dark wood

Use Adverbs

quietly next
slowly soon
then

Describe the Characters

Use Their Names

Fiona was not a normal princess.

Use Powerful Verbs

muttered, stumbled, chased, fought

Use Amazing Adjectives

the sly, clever fox
the heroic knight

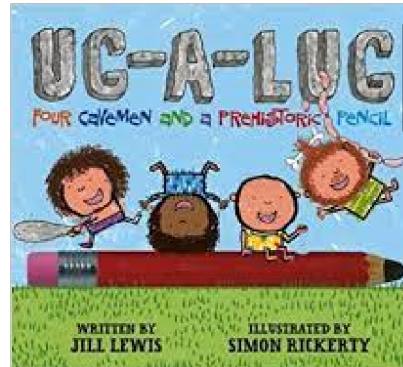


Describe the Character's Feelings

When she saw the castle,
she felt afraid.



KS1 Literacy Knowledge Organiser 'UG-A-LUG Four Cavemen and a Prehistoric Pencil'



Author Jill
Lewis

Illustrator
Simon
Rickerty

Problem or Dilemma

Uh oh! What's Happened?

a surprise, a problem, an event

Who?

someone, something, a
mysterious new character,
an old friend or enemy,
a prince or princess, a
dragon, a monster, a wolf.

Where?

beside the fireplace, onto
the chimney, from out of
the sky.

When?

first thing in the morning,
as the clock struck twelve.

How?

suddenly, without warning.



Use Dialogue (Direct Speech)

"Stay back!" the brave knight
warned the fierce dragon.
"I'll huff and I'll puff and I'll
blow your house down!"
shouted the wolf.



Build Excitement

Use paragraphs
with quick,
short sentences.

Use the Past Tense

He wondered...
She felt...
He was wondering...
She was feeling...

Characters

What
are they
thinking?
What
are they
doing?



Paint a Picture for the Reader

Give hints and
clues about what
might happen.

What's missing?
What's dangerous?
What looks unusual?



Use the 5 Senses to Build the Picture:

sight
sound
touch
smell
taste



Remember...

full stops
capital letters
exclamation marks
commas in lists

Apostrophes

contractions
can't, won't, they're
possession
Cinderella's slipper



Use Powerful Verbs

trembled tiptoed
whispered creaked

Build Up

Paragraphs

Organise your writing into
paragraphs around a theme.

Use Conjunctions

when or
if and
that but
because

She was
walking in the
woods when
she saw a
little cottage.

Characters

What
are they
thinking?
What
are they
doing?



Use Dialogue (Direct Speech)

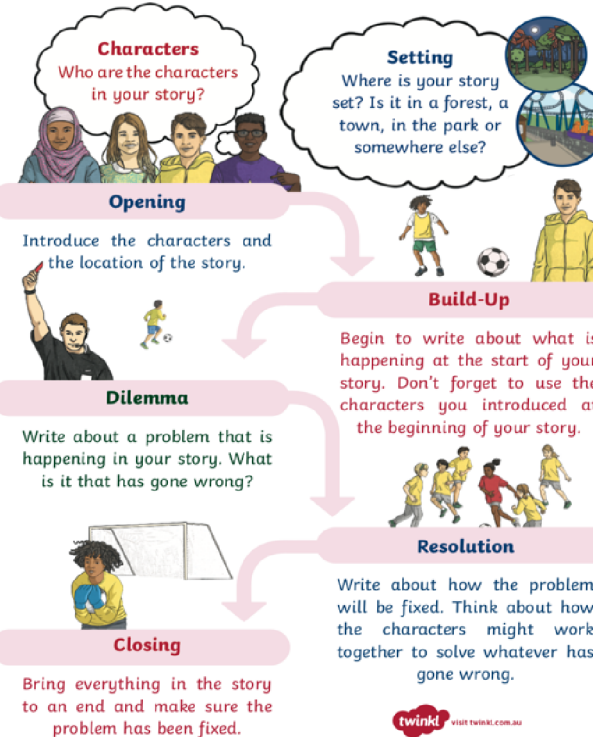
"I'm afraid,"
she confessed.

Stop!

Reread
your work
to check it
makes sense!



How to Write a Good Story



What Happened Next?

How did the characters solve the problem?

Did someone arrive to help?
Was there a surprise?
Did the main character find some inner strength?
Was it all a dream?
Has the mystery been solved completely or is the story to be continued?



All of a sudden, in
rushed the woodcutter.

She bravely asked if she could try putting her foot into the glass slipper.

Out of the blue, the
prince came riding in.

Resolution

She arrived back home but she didn't notice that she had accidentally brought home a strange friend...



The children stepped back through the old wardrobe and into their room.

Key Vocabulary: fiction, narrative, cavemen, prehistoric, evolution, predict, beginning, middle, end, structure, events, audience, story/narrative features, setting, introduction, opening, build up, problem, conflict, dilemma, resolution, ending/conclusion, happy, sad, exciting, dramatic, exciting

Conclusion or Ending

Have Any Lessons Been Learned?

The three little pigs never built a house out of straw or sticks again!
Little Red Riding Hood always listened to her mother after that!



Finish the Story

Return to the first setting.
What's different from the beginning?

Describe How Things Have Changed

She never saw her mean, unkind stepmother or stepsisters again!
Since then, the wolf has never returned!

Use Dialogue (Direct Speech)

"Phew! I'm home now!" she announced.
"Thank you for rescuing me!" he shouted happily.



Don't Forget!

Aa

capital letters

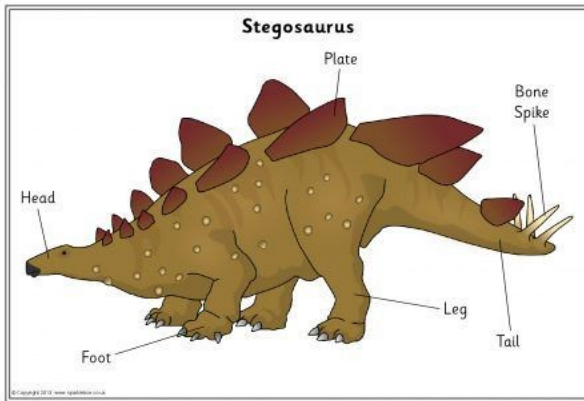
and she

finger spaces

?!.

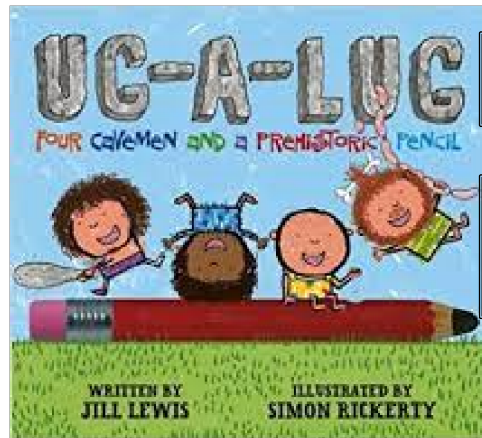
punctuation

Labels



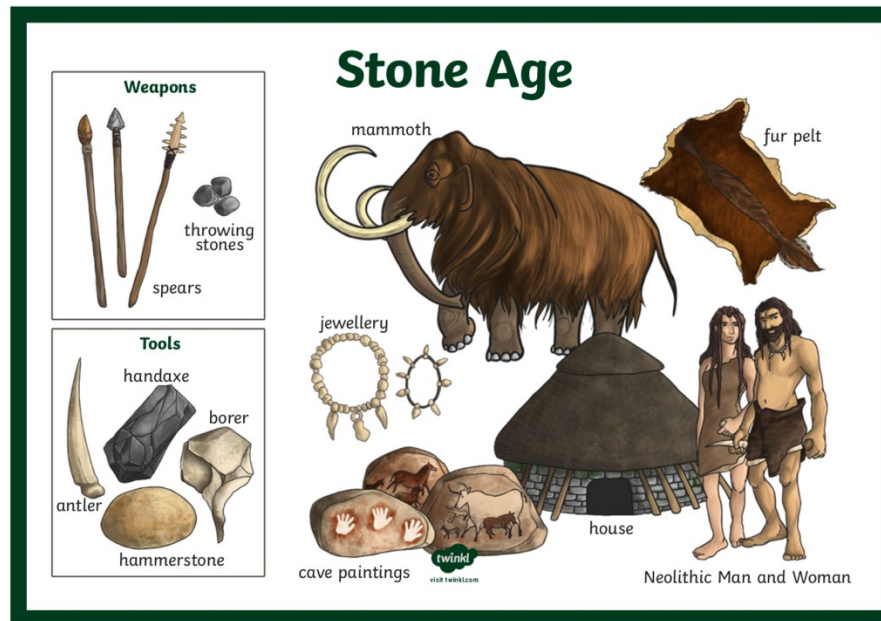
Labels are a useful way of clearly identifying and describing what something is.

Reception Literacy Knowledge Organiser 'UG-A-LUG Four Cavemen and a Prehistoric Pencil'



Author Jill Lewis

Illustrator Simon Rickerty



How to Write a Good Story



Key Vocabulary: story, fiction, narrative, cavemen, prehistoric, evolution, predict, beginning, middle, end, events, audience, setting, introduction, opening, build up, problem, resolution, ending, happy, sad, exciting, dramatic, exciting

Don't Forget!

Aa

capital letters

and the

finger spaces

? ! .

punctuation

A Word bank to inspire my writing

